CATALOG TERM: 2019-2021  TOTAL UNITS REQUIRED = 120

ART, MEDIA, AND DESIGN
Option in Art and Visual Culture (AVC)

- This worksheet is intended for supplemental use only. The University will use your Academic Requirements Report (ARR) to track your graduation requirements, including those for your major. Please continue to check your Student Center and ARR for accuracy.
- If your ARR requires a correction, please submit an ARR Correction Form at www.csusm.edu/academicadvising.
- Your Degree Planner (in mycsusm.edu) will display the following requirements in the University’s recommended sequence.
- All courses used for the major and preparation for the major must be completed with a grade of C (2.0) or higher.
- All non-articulated courses MUST be reviewed and approved by a faculty advisor.
- Additional elective courses may be required in order to satisfy the University’s 120 overall unit requirement.

LANGUAGE PROFICIENCY (0-9 UNITS)
This requirement can be met in one of the following ways:
   a. Intermediate 200-level (3rd semester) language course with a grade of C or higher or CR.
   b. CSUSM Language Proficiency Exam demonstrating intermediate-level language proficiency.
   c. AP Language other than English Examination with a score of 3 or higher.
   d. IB Higher-Level Language A Literature Exam or Language A Language and Literature Exam with score of 4 or higher.
   e. CLEP with the following minimum score: French Level II: 59; German Level II: 60; Spanish Level II: 63.
   f. TOEFL or other CSUSM-approved English language exam as a condition for admission to CSUSM.
   g. Completion at least 3 full-time years at a high school or university where English was not the principal language of instruction.
   h. Intermediate-level ASL may fulfill this requirement; see Catalog for conditions.

✓ Proficiency met via:

LOWER-DIVISION STUDIO COURSEWORK (9 UNITS)
Art, Media, and Design Studio Selection (3 units):
Select 1 course from the following:
   AMD 101: Drawing I: Pencil to Pixel (formerly VSAR 131)
   AMD 102: Computer and the Visual Arts (formerly VSAR 102)

✓

Art and Visual Culture Studio Courses (6 units):
✓

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<tr>
<th>Course</th>
<th>Units</th>
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<tr>
<td>AMD 100: Visual Arts Fundamentals (formerly VSAR 130)</td>
<td>3</td>
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<tr>
<td>AMD 103: Introduction to Sculpture (formerly VSAR 110)</td>
<td>3</td>
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LOWER-DIVISION THEORY COURSEWORK (6 UNITS)
Select 1 course from the following:
   AMD 120: Introduction to Art, Media, and Design (formerly VSAR 120)
   AMD 251: Introduction to Digital and Media Art (formerly VSAR 251)

✓

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ART, MEDIA, AND DESIGN
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Select 1 course from the following:

AMD 121: Pre-20th Century Art History (formerly VSAR 121)
AMD 122: Survey of World Cinema (formerly VSAR 122)
AMD 123: Introduction to the History of Photography (formerly VSAR 123)

Course | Units
--- | ---
AMD 121 | 3

UPPER-DIVISION STUDIO COURSEWORK (21 UNITS)

Art, Media, and Design Studio Selection (9 units):
Select 3 courses from the following:

AMD 301 (formerly VSAR 311) | AMD 313 (formerly VSAR 313) | AMD 403 (formerly VSAR 404)
AMD 303 (formerly VSAR 301) | AMD 314 (formerly VSAR 314) | AMD 406 (formerly VSAR 406)
AMD 304 | AMD 315 (formerly VSAR 315) | AMD 409 (formerly VSAR 409)
AMD 308 (formerly VSAR 308) | AMD 316 (formerly VSAR 331) | AMD 411 (formerly VSAR 411)
AMD 310 (formerly VSAR 310) | AMD 317 (formerly VSAR 321) | AMD 303 (formerly VSAR 303) | AMD 330 (formerly VSAR 318)

Course | Units
--- | ---
AMD 301 | 3
AMD 313 | 3
AMD 403 | 3

Art and Visual Culture Studio Selection (9 units):
Select 3 courses from list below OR from the upper-division “Art, Media, and Design Studio Selection” list above. Courses may not double count.

AMD 204 (formerly VSAR 316) | AMD 302 (formerly VSAR 312)
AMD 205 (formerly VSAR 204) | AMD 400 (formerly VSAR 350)

Course | Units
--- | ---
AMD 204 | 3
AMD 302 | 3
AMD 400 | 3

Upper-division Professional Preparation (3 units):

Course | Units
--- | ---
AMD 419: Research to Production (formerly VPA 302) | 3
CATALOG TERM: 2019-2021
TOTAL UNITS REQUIRED = 120

ART, MEDIA, AND DESIGN
Option in Art and Visual Culture (AVC)

UPPER-DIVISION THEORY COURSEWORK (9 UNITS)

Art, Media and Design Theory Selection (6 units):
Select 2 courses from the following:

- **AMD 320** (formerly VSAR 320)
- **AMD 325** (formerly VSAR 361)
- **AMD 326** (formerly VSAR 405)
- **AMD 333** (formerly VSAR 333)
- **AMD 421** (formerly VSAR 460)
- **AMD 422** (formerly VSAR 330)
- **AMD 423** (formerly VSAR 423)
- **AMD 422** (formerly VSAR 422)
- **AMD 325** (formerly VSAR 361)
- **AMD 423** (formerly VSAR 423)

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<tr>
<td>AMD 320</td>
<td>3</td>
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<tr>
<td>AMD 325</td>
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Art and Visual Culture Theory Selection (3 units):
Select 1 course from the following:

- **AMD 321** (formerly VSAR 307)
- **AMD 322** (formerly VSAR 322)
- **AMD 323** (formerly VSAR 323)
- **AMD 324** (formerly VSAR 326)
- **AMD 327** (formerly VSAR 327)
- **AMD 368** (formerly VPA 311)
- **AMD 420** (formerly VSAR 420)

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<td>AMD 321</td>
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UPPER-DIVISION ELECTIVES (6 UNITS)
Select a minimum of 6 units from any of the School of Arts disciplines, such as AVC, DAMA, Dance, Music, Theatre.

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BREADTH REQUIREMENT (3 UNITS)
Select an upper-division Arts or Humanities (CC designated) course outside of the major and in a discipline other than Art, Media, and Design.

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