CREATING TOMORROW’S LEADERS IN SOFTWARE ENGINEERING. TODAY.

COHORT-BASED CLASSES Benefit from guaranteed classes and build a strong peer-to-peer network

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The Bachelor of Science in Software Engineering is an in-person degree-completion program based in Temecula. It uniquely combines technical courses and real-world experience to ensure you are prepared for a lucrative career in the software engineering industry.

**POTENTIAL CAREERS:**
- Computer systems analyst
- Software engineer
- User interface designer
- Software testing engineer
- Video game designer
- Computer systems administrator
- Project/product manager
- Sales engineer

**PROGRAM DETAILS**

<table>
<thead>
<tr>
<th>COST PER UNIT: $499</th>
<th>TOTAL UNITS: 51</th>
</tr>
</thead>
<tbody>
<tr>
<td>TOTAL COST: $25,449</td>
<td>(Not Including Fees)</td>
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</tbody>
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This Temecula-based, in-person program consists of 51 units and can be completed in four semesters. The program culminates with a project-based capstone where you will work with a real company to plan, develop, assess and deploy new software.

**ADMISSION REQUIREMENTS**
- Minimum 2.0 cumulative grade point average in all transferable units attempted
- Successful completion of a minimum of 60 transferable units
- Successful completion of prerequisite courses listed at csusm.edu/el/se

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