



# Assignments and TII - 3.2 – TurnItIn User Guide

## Why Do This?

Turnitin Feedback Studio is designed around empowering you and your students by giving you the information and the tools needed for an efficient submission and marking process. We've made improvements to accessibility, responsiveness, and navigation, all designed to help you build better writers, with an emphasis on integrity. – TurnItIn.com

## TurnItIn Resources

### Instructor Guide

\*If you have used TurnItIn in the past, then this video will provide you with [Quick Tips for Mastering Feedback Studio](#) the new format for TurnItIn assignments.

If you are **new** to TurnItIn then watch this [two-minute walkthrough of Turnitin Feedback Studio](#)

### Complete Guide

The guide includes information such as creating TurnItIn assignments, reading the plagiarism reports, and grading papers.

[Guide](#) in its entirety

[PDF Version](#) of the Guide




Interactive [demo](#) for trying it out.

### GradeMark Grading Tools:

- [Commenting Tools](#)
- [File Types Displayed in the Document Viewer](#)
- [Grade Book](#)
- [Multiple Markers](#)
- [Rubrics and Grading Forms](#)
- [e-rater® Grammar Check Technology](#)
- [GradeMark Report](#)
- [Grading Templates](#)
- [QuickMark Manager](#)

### Accessing the Similarity/Plagiarism Report

Under the Similarity column are the icons indicating the percentage of the Overall Similarity Index and the corresponding color on a blue to red scale.

SIMILARITY	
44%	
73%	
91%	

Click on the similarity percentage from the aforementioned Similarity column to open the Similarity Report in a new window. If the new window does not appear, you may need to add [turnitin.com](https://turnitin.com) to the list of sites allowed to create pop-up windows on the web browser that you are using.

- A. What do the results of the report mean?
- B. Viewing the similarity report.
- C. Overview of report video.
- D. Navigation between papers for grading and marking up papers.